

Locator Manger

Reference Manual v1.3

for Windows and Mac

Reference Manual by killihu

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Plugins, skins and other resources for computer-based audio production

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This book has been inspired by the Ableton Live Reference Manual, with the aim of making it easier for Ableton Live users to read.

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Main information

1.1 Plugin Overview

Locator Manager shows the locators of the project in a floating window. It allows browsing the locators in a more comfortable way as well as adding some extra functions.

Main features:

- The list is updated automatically when the locators of the project are created, deleted, renamed or position changed.
- Visualization of the position of the locators in different time formats.
- Automatic adjustment of the arrangement loop between locators.
- Function to create MIDI clips from the position of the locators.
- Function to create locators from the position of the clips of the selected track.
- Function to delete all the locators of the project.
- Triggering locators using MIDI input.
- Two sizes of floating window.
- Button to show the floating window is mappable. It is possible to assign a keyboard key to open and close it.

Note that the list of locators is automatically updated when one of the first 64 locators of the project is modified. If subsequent locators are modified, the floating window must be closed and reopened to reflect the changes.

The locator list scrollbar only works correctly when the size of the floating window is set to 100%. This is due to the properties of the Max for Live object used to create the list, maybe it will be fixed in future versions of Max for Live. If you are working with a size other than 100%, you can use the mouse wheel to navigate through the list of locators, or by clicking the bottom and top arrows on the scroll bar.

IMPORTANT: When project tempo is automated, the time position of the locators is not displayed correctly on the device. Only the position in Beats is displayed correctly. It is due to limitations of Live and has no solution.

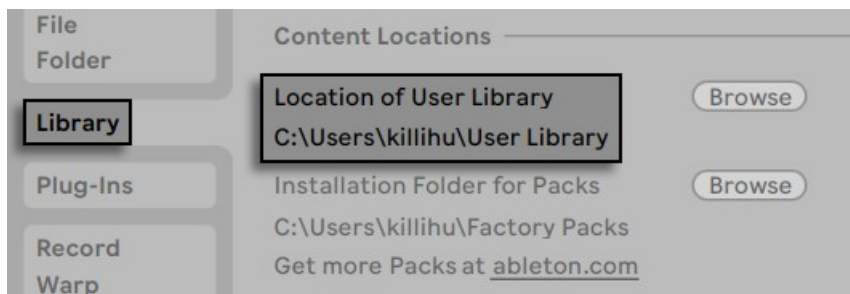
1.2 System Requirements

- Live Version: 11 / 12 with Max for Live
- Operating System: Windows, Mac

1.3 Installation Instructions

Unzip the ZIP file and copy the plugin AMXD file to your User Library folder. There are two ways to find where your User Library is located:

Go to Preferences – Library – Location of User Library



Or [right-click] on the User Library in the Browser – Show in Explorer



Settings

2.1 MIDI Input

The device allows direct MIDI input to navigate the Locator list. Unlike key/MIDI mapping, direct MIDI input prevents extra steps from being added to Live's undo history.



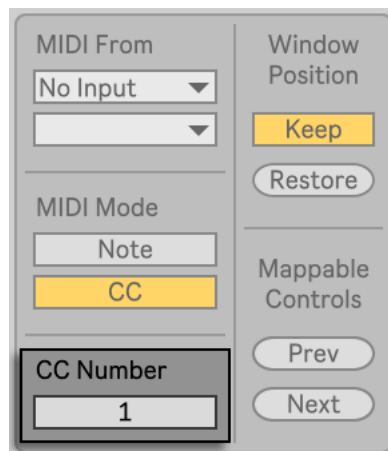
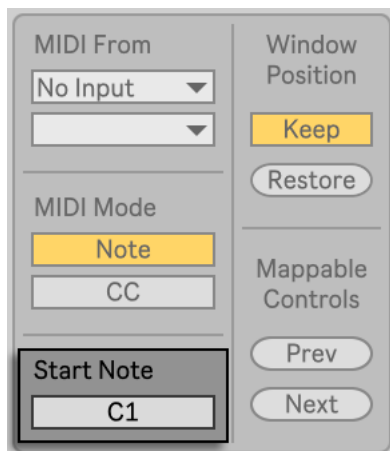
The MIDI From drop-down menus set the MIDI port from which messages will be received. They function in the same way as the Live mixer input selector.

An external controller or MIDI track can be set. This track can be used to program jumps between locators using MIDI clips in the arrangement.

The MIDI Mode allows you to set the type of messages to be used: MIDI notes (Note) or MIDI control changes (CC).

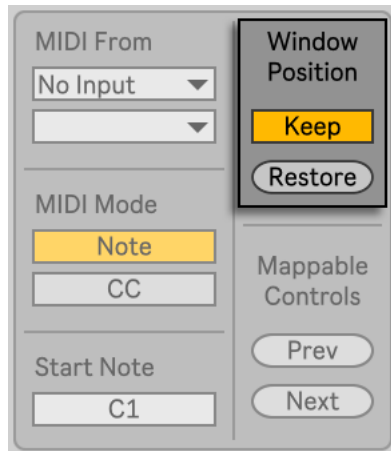
Depending on the selected MIDI Mode, a control to set the Start Note or CC Number will be displayed at the bottom.

Start Note sets the starting note used to trigger the locators. It corresponds to the first locator in the list. CC Number sets the MIDI control change used to trigger the locators.



2.2 Window Position

Since version 1.3 it is possible to maintain the position of the floating window on the screen, so that it does not return to its default position when reopening projects.

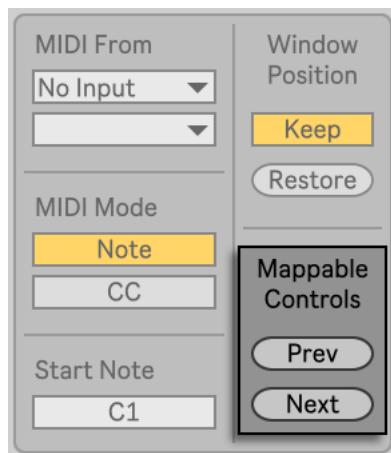


When the Keep switch is enabled, the position of the floating window is maintained when saving the project or when saving a device preset.

Note that each time the window is moved, a step is added to Live's undo history.

The Restore button returns the floating window to its default position and size.

2.3 Mappable Controls



At the request of users of previous versions of the device, two mappable buttons have been added.

These buttons allow selecting the previous or next locator to the one currently selected in the floating window list.

They can be mapped, but they add an extra step to the undo history when used. Keep this in mind, as they can write unwanted automation into the project.

Controls

3.1 Rack Controls



The device rack displays controls for displaying the floating window and the settings section.

The control to show/hide the floating window can be mapped, allowing you to assign a key to show and hide the floating window.

An icon is displayed at the bottom of the device rack. Clicking on the icon shows the version of the device. When a new device update is available, a message will be displayed indicating it.

3.2 Common Floating Window Controls



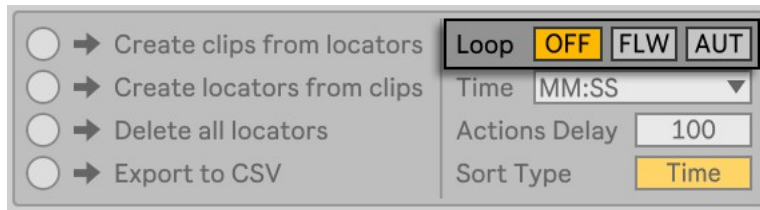
The floating window can be moved by clicking on the top bar and dragging, just like any other program window. At the top right are controls for change the zoom, switch between the two window sizes, docking it on top of other windows so it's always visible, and closing it.

3.3 Previous/Next Locator



These buttons allow you to select the previous or next locator to the one currently selected in the floating window list. They're designed to be used with the mouse. If you want to use mappings for these actions, use the buttons in the settings section.

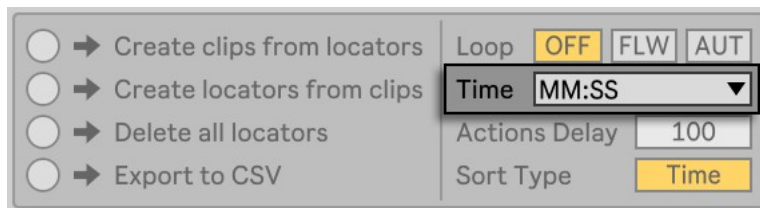
3.4 Loop Mode



This control allows you to move the loop region of the arrangement when selecting the locators.

- *Off* — the function is disabled.
- *Follow* — the loop region will be moved to the locator position while maintaining its size.
- *Auto* — the loop region will be moved to the locator position and its size will be adjusted to the position of the next locator in the project.

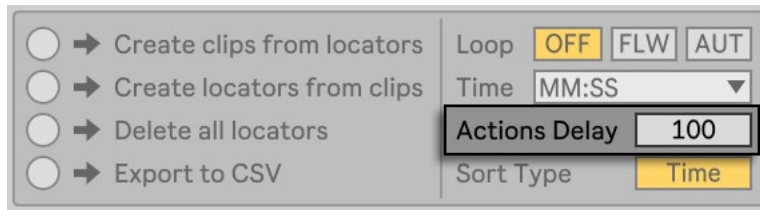
3.5 Time Display



Select between different types of time display of the position of the locators.

- *MM:SS* — Minutes:Seconds
- *MM:SS:ms* — Minutes:Seconds:Milliseconds
- *HH:MM* — Hours:Minutes
- *HH:MM:SS* — Hours:Minutes:Seconds
- *HH:MM:SS:ms* — Hours:Minutes:Seconds:Milliseconds
- *Beats* — Beat position
- *Bars* — Bar position

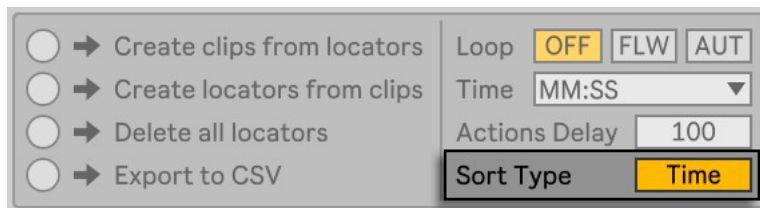
3.6 Actions Delay



The delete locators and create locators actions require a short delay to execute correctly. If you experience any problem executing them you can increase this values to fix it. If you have a low latency audio interface, you can decrease this value to speed up actions.

Note that if the actions do not execute correctly, it may be necessary to close and reopen the floating window before adjusting the action delay.

3.7 Sort Type



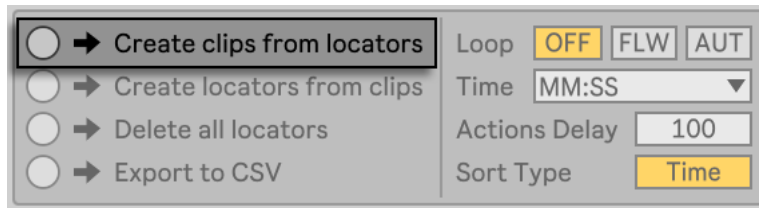
Choose between ordering the locators by time or name. Note that the order by name is different depending on whether uppercase or lowercase letters are used.

3.8 Actions

The device includes some custom functions that can be useful, for example, to copy locators from one project to another.

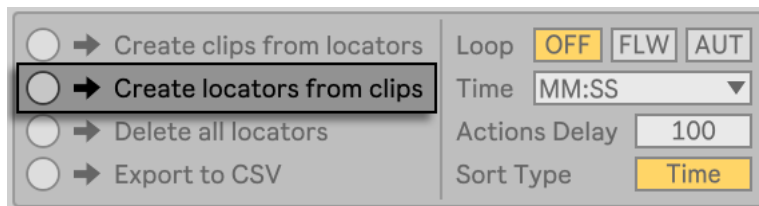
Using the Create Clips From Locators action will create a new MIDI track with clips at the locators position. You can export the MIDI track and import it into another project. Then use the Create Locators From Clips action and the locators from the initial project will be created in the new one.

3.8.1 Create Clips From Locators



Clicking this button will create a new MIDI track with clips set to the position of the project locators.

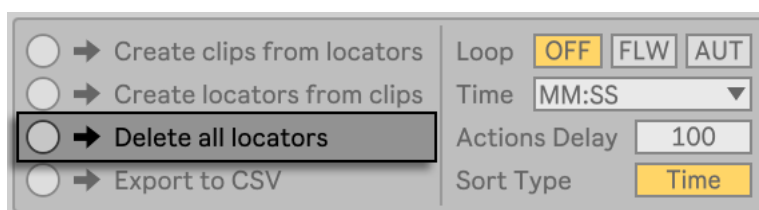
3.8.2 Create Locators From Clips



Clicking this button will create locators based on the position of the clips on the currently selected track. If there are any locators at the position where a new locator should be created, the result will be that the locator will be removed. It is recommended to delete the project locators before using this action.

Clip names are assigned to locators only in Live 12.

3.8.3 Delete All Locators



Clicking this button will delete all locators from the project.

3.8.4 Export to CSV

☐ → Create clips from locators	Loop	OFF	FLW	AUT
☐ → Create locators from clips	Time	MM:SS		
☐ → Delete all locators	Actions Delay	100		
☐ → Export to CSV	Sort Type	Time		

Exports the list of locators to a text file. Formatted with tabs for use as a CSV file.